

2018 Cherokee District Klondike Derby

January 19-21

Parish Reservation



Scouts: \$10

Adults: \$5

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Friday

6 to 8 p.m.-Scouts arrive at camp

9 p.m.-Cracker Barrel

10:30 p.m.-Lights Out

Saturday

8 a.m. Opening Flag Ceremony and Announcements

9 a.m. Klondike Derby Begins

5 p.m. Klondike Derby Closes

5 to 8 p.m. Dinner

8:30 p.m. Closing Campfire

10:30 p.m. Lights Out

Sunday

8:15 a.m. Scout Service

9 a.m. Depart Camp

The Klondike Derby

Scout patrols will act as huskies pulling sleds from town to town across the icy tundra. This course will include 12 towns each with a different challenge or obstacle. These obstacles will stem from skills which gold prospectors in Alaska had to rely upon in order to survive. The Klondike Derby is a competition. First and foremost, troops will be judged based on the construction of their sled. Each town will also have a mayor who will provide instructions and score troops based on their performance. The Derby will run from 9 a.m. to 5 p.m. or until all troops have completed the course. Troops may move at their own pace and elect when to break for lunch. Details for the sled and other required materials are provided below.

The Sled

Troops may elect to assemble their sleds before or after arriving to camp. Sleds should be approximately six feet in length and 18 inches wide. Going far outside of these dimensions may cost a troop points. Many plans for Klondike Derby sleds are available online, and troops can pick which design suits them best. The materials used for the sleds must be true to the era of the Klondike Gold Rush, 1896 to 1899. Decorating sleds is encouraged.

Sled Equipment

Troops should plan to keep the following equipment on their sled during the derby:

- First aid kit (per scout)
- Water bottle (per scout)
- Mug (per scout)
- Knife (per scout)
- Trail Mix (per scout)
- A Boy Scout Handbook
- The Patrol Flag
- A heavy woolen blanket
- A tarp, approximately 8' by 10'
- Six poles/staves
- Rope, approximately 9'
- Two splints
- Flint (or magnesium) and steel
- Cotton balls or dryer lint
- Tinder
- Compass

Cold Weather

Historically, temperatures on this weekend fall between 40 and 20 degrees. Scouts must bring adequate clothing and sleeping bags. Scout leaders are encouraged to have shakedown before the Klondike Derby to ensure scouts bring proper equipment.

Scoring

Mayors at each town will give judge a troop on a scale of 1 to 10, with 10 being the highest achievable score. Troops will receive a number of gold nuggets corresponding to their score. At the end of the competition, the total number of nuggets will be tallied in order to name the champions of the Klondike Derby.

Town missions

Details for town missions will not be given out before the Klondike Derby. To prepare, scouts should practice their skills in first aid, knot tying, and wilderness survival.

Claim jumpers

At some towns, Scouts could encounter claim jumpers. These claim jumpers will ask troops a question regarding Boy Scout history or trivia. Troops cannot proceed with their mission until they've answered the question. All of the answers to these questions can be found in the BSA handbook.

Additional Camp Details

1. Troops are responsible for bringing and preparing their food.
2. Troops should bring a first-aid kit, though we will have a designated first aid provider.
3. The buddy system must be practiced at all times.
4. Class A uniforms are required for the Flag Ceremony and Scout Service.
5. Water will not be available at the camp. Troops should fill up enough water cans before arriving.
6. Scouts may not use cell phones, tablets, or other electronics at camp.
7. Webelos II are encouraged to attend this camping trip, though they must be paired up with at Boy Scout troop.